

CEE 618 Scientific Parallel Computing (Lecture 3)

Linear Algebra Basics using LAPACK

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Outline

1 Partial Differential Equation: Alternative Method

2 Linear Algebra

- LU decomposition
- Numerical Recipes in FORTRAN
- Linea Algeb PACAKage

3 Eigen Value & Eigen Vector

4 PBS(Portable Batch System

Convection-Diffusion-Reaction Equation

- General form

$$\frac{\partial C}{\partial t} = \nabla \cdot (D \nabla C) - \nabla \cdot (\mathbf{v}C) - kC \quad (1)$$

Convection-Diffusion-Reaction Equation

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- In a steady state without convection and reaction $k=0$

$$0 = \nabla \cdot (D\nabla C) \quad (2)$$

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$$0 = \nabla \cdot (D\nabla C) \quad (2)$$

- In 2D with a constant diffusion coefficient

$$0 = \frac{\partial^2 C}{\partial x^2} + \frac{\partial^2 C}{\partial y^2} \quad (3)$$

Laplacian eq.
 $\nabla^2 C = 0$

Convection-Diffusion-Reaction Equation

- General form

$$\frac{\partial C}{\partial t} = \nabla \cdot (D\nabla C) - \nabla \cdot (\mathbf{v}C) - kC \quad (1)$$

- In a steady state without convection and reaction

$$0 = \nabla \cdot (D\nabla C) \quad (2)$$

- In 2D with a **constant** diffusion coefficient

$$0 = \frac{\partial^2 C}{\partial x^2} + \frac{\partial^2 C}{\partial y^2} \quad (3)$$

- Mathematically identical to heat diffusion ($C \rightarrow T$)

$$0 = \frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} \quad (4)$$

- Examples? Let's watch some videos in

<http://albertsk.org/videos/physical/>

Example problem

Solve the following equation using the method of separation of variables:

$$\frac{\partial^2 C}{\partial x^2} + \frac{\partial^2 C}{\partial y^2} = 0 \quad (5)$$

- Boundary conditions

$(0 < x, y < L)$

- $C(x=0, y) = 0$
- $C(x, y=0) = 0$
- $C(x, y=L) = 0$
- $C(x=L, y) = 10 \sin\left(\frac{\pi y}{L}\right)$

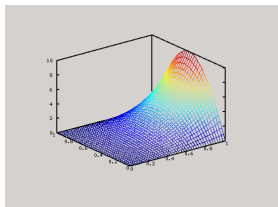


Figure: How does your solution look like?

Solution

1. By the method of the separation of variables

$$C(x, y) = X(x)Y(y) \quad (6)$$

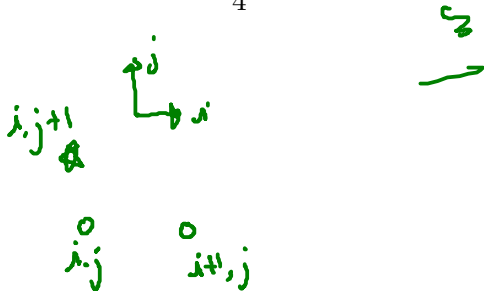
$$C = \frac{10}{\sinh \pi} \sinh \frac{\pi x}{L} \sin \frac{\pi y}{L} \quad (7)$$

Prove.

Solution

2. By MS Excel: *I am nothing but an average of my neighbors.*

$$C_{ij} = \frac{C_{i+1,j} + C_{i-1,j} + C_{i,j+1} + C_{i,j-1}}{4} \quad (8)$$



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Example

Tony is two years older than Sam and the sum of their current ages is twenty. How old are Tony and Sam? Use a two by two matrix to solve this problem.

$$\begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} T \\ S \end{bmatrix} = \begin{bmatrix} 2 \\ 20 \end{bmatrix} + \begin{cases} T - S = 2 \\ T + S = 20 \end{cases}$$

$$2T + 0 \cdot S = 22$$

$$\text{det} = \begin{vmatrix} 1 & -1 \\ 1 & 1 \end{vmatrix} = 1 - (-1) = 2$$

$$T = \frac{\begin{vmatrix} 2 & -1 \\ 20 & 1 \end{vmatrix}}{\text{Det}} = \frac{2 - (-20)}{2} = \frac{22}{2} = 11 \quad = 9$$

Cramer's rule

(9)

(10)

$$T = 11 \quad S = 9$$

$$S = \frac{\begin{vmatrix} 1 & 2 \\ 1 & 20 \end{vmatrix}}{\text{Det}} = \frac{20 - 2}{2}$$

A Linear System

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} 7 \\ 5 \end{bmatrix} = \begin{bmatrix} 2 \\ 20 \end{bmatrix}$$

$$\mathbf{A} \cdot \mathbf{x} = \mathbf{b} \tag{11}$$

$$\mathbf{A} = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{pmatrix}_{n \times n}, \mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}_{n \times 1} \text{ and } \mathbf{b} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{pmatrix}_{n \times 1}$$

where \mathbf{A} is a $n \times n$ **square matrix**, and \mathbf{b} is a $n \times 1$ **column vector**, of which all elements are known.

Then, how can we calculate \mathbf{x} ?

LU decomposition

The square matrix A can be decomposed into

$$A = L \cdot U$$

$$A \cdot x = b$$

$$A_{n \times n} x_{n \times 1} = b_{n \times 1} \quad (12)$$

where L and U are lower and upper triangular matrixes, respectively, and calculated as

$$L = \begin{pmatrix} \alpha_{11} & 0 & \cdots & 0 \\ \alpha_{21} & \alpha_{22} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{n1} & \alpha_{n2} & \cdots & \alpha_{nn} \end{pmatrix}, U = \begin{pmatrix} \beta_{11} & \beta_{12} & \cdots & \beta_{1n} \\ 0 & \beta_{22} & \cdots & \beta_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \beta_{nn} \end{pmatrix}$$

Then,

$$A \cdot x = (L \cdot U) \cdot x = L \cdot (U \cdot x) = b \quad (13)$$

Let's set $U \cdot x = y$, then

$$L \cdot y = b \quad (14)$$

Forward substitution with known L and b to solve for y

$$L \cdot y = b$$

$$\begin{pmatrix} \alpha_{11} & 0 & \cdots & 0 \\ \alpha_{21} & \alpha_{22} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{n1} & \alpha_{n2} & \cdots & \alpha_{nn} \end{pmatrix} \cdot \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{pmatrix}$$

$\alpha_{11} y_1 + 0 \cdots = b_1$

Then,

$$y_1 =$$

Forward substitution with known L and b to solve for y

$$L \cdot y = b \quad y = U \cdot x$$

$$\begin{pmatrix} \alpha_{11} & 0 & \cdots & 0 \\ \alpha_{21} & \alpha_{22} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{n1} & \alpha_{n2} & \cdots & \alpha_{nn} \end{pmatrix} \cdot \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{pmatrix}$$

Then,

$$y_1 = \frac{b_1}{\alpha_{11}}, \quad y_2 = \frac{b_2 - \alpha_{21}y_1}{\alpha_{22}}, \quad \dots \quad (15)$$

Using back substitution,

$$y_i = \frac{1}{\alpha_{ii}} \left[b_i - \sum_{j=1}^{i-1} \alpha_{ij}y_j \right] \quad (16)$$

where $i = 2, 3, \dots, n$.

Backward substitution with U and y to solve for x

$$U \cdot x = y$$

$$\beta_{nn} x_n = y_n \quad (17)$$

$$\begin{pmatrix} \beta_{11} & \beta_{12} & \cdots & \beta_{1n} \\ 0 & \ddots & \cdots & \vdots \\ \vdots & \vdots & \beta_{n-1,n-1} & \beta_{n-1,n} \\ 0 & \cdots & 0 & \beta_{nn} \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ \vdots \\ x_{n-1} \\ x_n \end{pmatrix} = \begin{pmatrix} y_1 \\ \vdots \\ y_{n-1} \\ y_n \end{pmatrix}$$

Then,

$$x_n =$$

Backward substitution with U and y to solve for x

$$U \cdot x = y \quad (17)$$

$$\begin{pmatrix} \beta_{11} & \beta_{12} & \cdots & \beta_{1n} \\ 0 & \ddots & \cdots & \vdots \\ \vdots & \vdots & \beta_{n-1,n-1} & \beta_{n-1,n} \\ 0 & \cdots & 0 & \beta_{nn} \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ \vdots \\ x_{n-1} \\ x_n \end{pmatrix} = \begin{pmatrix} y_1 \\ \vdots \\ y_{n-1} \\ y_n \end{pmatrix}$$

Then,

$$x_n = \frac{y_n}{\beta_{nn}}, \quad x_{n-1} = \frac{y_{n-1} - \beta_{n-1,n}x_n}{\beta_{n-1,n-1}}, \quad \dots \quad (18)$$

Using back substitution,

$$x_i = \frac{1}{\beta_{ii}} \left[y_i - \sum_{j=i+1}^n \beta_{ij}x_j \right] \quad (19)$$

where $i = n - 1, n - 2, \dots, 1$.

Combined matrix of α 's and β 's with less memory

Using $\alpha_{ii} = 1$ where $i = 1, 2, \dots, n$

$$\mathbf{L} \oplus \mathbf{U} \rightarrow \mathbf{C} = \begin{pmatrix} \beta_{11} & \beta_{12} & \beta_{13} & \cdots & \beta_{1,n-1} & \beta_{1n} \\ \alpha_{21} & \beta_{22} & \beta_{23} & \cdots & \beta_{2,n-1} & \beta_{2n} \\ \alpha_{31} & \alpha_{32} & \beta_{33} & \cdots & \beta_{3,n-1} & \beta_{3n} \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ \alpha_{n-1,1} & \alpha_{n-1,2} & \alpha_{n-1,3} & \cdots & \beta_{n-1,n-1} & \beta_{n-1,n} \\ \alpha_{n1} & \alpha_{n2} & \alpha_{n3} & \cdots & \alpha_{n,n-1} & \beta_{nn} \end{pmatrix}$$

Example:

$$\mathbf{A} \cdot \mathbf{x} = \mathbf{b} \quad (20)$$

$$A = \begin{pmatrix} 1 & 3 & 1 \\ 1 & 1 & 2 \\ 2 & 3 & 4 \end{pmatrix}, b = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, x = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = ? \quad (21)$$

$$C = \begin{pmatrix} 2.000000 & 3.000000 & 4.000000 \\ 0.500000 & 1.500000 & -1.000000 \\ 0.500000 & -0.333333 & -0.333333 \end{pmatrix}, x = \begin{pmatrix} 2 \\ 0 \\ -1 \end{pmatrix} \quad (22)$$

However, C does not directly represent L and U of matrix A because pivoting exchanges row index during the LU decomposition.

Makefile

- 1 Use files in “</opt/cee618s13/class03/>” to solve this problem using [ludcmp](#) and [lubksb](#) subroutines from NRF77¹
- 2 Use LAPACK routines² of [DGETRF](#) and [DGETRS](#).
- 3 Check how to link LAPACK in [Makefile](#).

¹Section 2.3 of “Numerical Recipes in FORTRAN 77”, available at <http://www.nrbook.com/a/bookfpdf.php>

²LAPACK user's guide at <http://www.netlib.org/lapack/lug/index.html>

Using subroutines in NRF: ludcmp & lubksb

```

1 program LU
2 implicit none
3 integer :: i,j, indx(3)
4 real :: a(3,3)=(/1.,1.,2.,3.,1.,3.,1.,2.,4./)
5 real :: d,b(3)=(/1.,0.,0./)
6
7 open(1, file='lu.dat')
8 ! Display the given matrix, A and b
9 write(11,*)
10 do i=1,3
11   write(11,"(4(2x,F12.6))") (a(i,j),j=1,3), b(i)
12 enddo
13 ! Decomposition of the given matrix A
14 call ludcmp(a,3,3,indx,d)
15 ! Display the decomposed matrix, A and b
16 write(11,*)
17 do i=1,3
18   write(11,"(4(2x,F12.6))") (a(i,j),j=1,3)
19 enddo
20 ! Solving for x with the decomposed matrix using backsubstitution
21 call lubksb(a,3,3,indx,b)
22 ! Display the decomposed matrix, A and the solution x
23 write(11,*)
24 do i=1,3
25   write(11,"(4(2x,F12.6))") (a(i,j),j=1,3), b(i)
26 enddo
27 stop
28 end

```

$$A = \begin{pmatrix} 1 & 3 & 1 \\ 1 & 1 & 2 \\ 2 & 3 & 4 \end{pmatrix}$$

$a_{11} \ a_{12} \ a_{13} \ b_1$

$$\begin{matrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{matrix}$$

$$\Rightarrow \underline{a_{11} \ a_{21} \ a_{31}} \quad \underline{a_{12} \ a_{22} \ a_{32}}$$

./codes/LU/LU3.f90

Results using ludcmp & lubksb

$$\begin{pmatrix} 1 & 3 & 1 \\ 1 & 1 & 2 \\ 2 & 3 & 4 \end{pmatrix} \begin{pmatrix} 2 & - & - \\ - & - & - \\ - & - & - \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 3 & 1 \\ 1 & 1 & 2 \\ 2 & 3 & 4 \end{pmatrix} \begin{pmatrix} 2 \\ 0 \\ -1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad (23)$$

line 9.

2	1.000000	3.000000	1.000000	1.000000
	1.000000	1.000000	2.000000	0.000000
4	2.000000	3.000000	4.000000	0.000000
6	2.000000	3.000000	4.000000	
	0.500000	1.500000	-1.000000	
8	0.500000	-0.333333	-0.333333	
10	2.000000	3.000000	4.000000	2.000000
	0.500000	1.500000	-1.000000	0.000000
12	0.500000	-0.333333	-0.333333	-1.000000

./codes/LU/lu.dat


```
2  SUBROUTINE ludcmp(a,n,np,indx,d)
3  INTEGER n,np,indx(n),NMAX
4  REAL d,a(np,np),TINY
5  PARAMETER (NMAX=500,TINY=1.0e-20)
6  INTEGER i,imax,j,k
7  REAL aamax,dum,sum,vv(NMAX)
8  d=1.
9  do 12 i=1,n
10     aamax=0.
11     do 11 j=1,n
12         if (abs(a(i,j)).gt.aamax) aamax=abs(a(i,j))
13     continue
14     if (aamax.eq.0.) pause 'singular matrix in ludcmp'
15     vv(i)=1./aamax
16 continue
17 do 19 j=1,n
18     do 14 i=1,j-1
19         sum=a(i,j)
20         do 13 k=1,i-1
21             sum=sum-a(i,k)*a(k,j)
22         continue
23     a(i,j)=sum
24 continue
```

```
1  SUBROUTINE lubksb(a,n,np,indx,b)
2  INTEGER n,np,indx(n)
3  REAL a(np,np),b(n)
4  INTEGER i,ii,j,ll
5  REAL sum
6  ii=0
7  do 12 i=1,n
8      ll=indx(i)
9      sum=b(ll)
10     b(ll)=b(i)
11     if (ii.ne.0) then
12         do 11 j=ii,i-1
13             sum=sum-a(i,j)*b(j)
14         continue
15     else if (sum.ne.0.) then
16         ii=i
17     endif
18     b(i)=sum
19 12 continue
20 do 14 i=n,1,-1
21     sum=b(i)
22     do 13 j=i+1,n
23         sum=sum-a(i,j)*b(j)
```

Using subroutines in LAPACK: dgetrf & dgetrs

```

1 program LUlapack
2 implicit none
3 integer          :: i,j, ipiv(3), info
4 double precision :: a(3,3)=(/1.,1.,2.,3.,1.,3.,1.,2.,4./)
5 double precision :: b(3)=(/1.,0.,0./)
6
7 open(11,file='lulapack.dat')
8 !           Display the given matrix, A and b
9 write(11,*)
10 do i=1,3
11     write(11,"(4(2x,F12.6)) ") (a(i,j),j=1,3), b(i)
12 end do
13 !           Decomposition of the given matrix A
14 call dgetrf(3,3,a,3,ipiv,info)
15 !           Display the decomposed matrix, A and b
16 write(11,*)
17 do i=1,3
18     write(11,"(4(2x,F12.6)) ") (a(i,j),j=1,3), b(i)
19 end do
20 !           Solving for x with the decomposed matrix using backsubstitution
21 call dgetrs('N',3,1,a,3,ipiv,b,3,info)
22 !           Display the decomposed matrix, A and the solution x
23 write(11,*)
24 do i=1,3
25     write(11,"(4(2x,F12.6)) ") (a(i,j),j=1,3), b(i)
26 end do
27 stop
28 end

```

./codes/LUlapack/LU3dlapack.f90

Archives

- **Linear Equations** at <http://www.netlib.org/lapack/lug/node38.html>
- **Individual** at <http://www.netlib.org/lapack/individualroutines.html>
- **Single, REAL** at <http://www.netlib.org/lapack/single/>
- **Double, REAL** at <http://www.netlib.org/lapack/double/>
- **dgetrf** at <http://www.netlib.org/lapack/double/dgetrf.f>
- **dgetrs** at <http://www.netlib.org/lapack/double/dgetrs.f>
- **dgetri** at <http://www.netlib.org/lapack/double/dgetri.f>

Specifically

- call `dgetrf (3 , 3 , a , 3 , ipiv , info)`

- call `dgetrs('N' , 3 , 1 , a , 3 , ipiv , b , 3 , info)`

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Eigen Value & Eigen Vector

Example: Rotate to principal axes the quadratic surface

$$x^2 + 6xy - 2y^2 - 2yz + z^2 = 24 \quad (24)$$

In matrix form this equation is

$$\begin{pmatrix} x & y & z \end{pmatrix} \begin{pmatrix} 1 & 3 & 0 \\ 3 & -2 & -1 \\ 0 & -1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 24 \quad (25)$$

or

$$X^T M X = 24 \quad (26)$$

The characteristic equation of this matrix is

$$\begin{vmatrix} 1 - \mu & 3 & 0 \\ 3 & -2 - \mu & -1 \\ 0 & -1 & 1 - \mu \end{vmatrix} = -\mu^3 + 13\mu - 12 = -(\mu - 1)(\mu + 4)(\mu - 3) = 0 \quad (27)$$

The characteristic values are $\mu = 1, -4, 3$.

From

$$\begin{pmatrix} x & y & z \end{pmatrix} \begin{pmatrix} 1 & 3 & 0 \\ 3 & -2 & -1 \\ 0 & -1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 24 \quad (28)$$

relative to the principal axes (x', y', z') , the quadratic surface equation becomes

$$\begin{pmatrix} x' & y' & z' \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & -4 & 0 \\ 0 & 0 & 3 \end{pmatrix} \begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} = 24 \quad (29)$$

or

$$1 \cdot x'^2 + (-4) \cdot y'^2 + 3 \cdot z'^2 = 24 \quad (30)$$

or

$$X'^T M' X' = 24 \quad (31)$$

where

$$M' = \begin{pmatrix} 1 & 0 & 0 \\ 0 & -4 & 0 \\ 0 & 0 & 3 \end{pmatrix} \quad (32)$$

Eigen vectors are

$$\left(\frac{1}{\sqrt{10}}, \frac{0}{\sqrt{10}}, \frac{3}{\sqrt{10}} \right) \quad \text{for } \mu = 1 \quad (33)$$

$$\left(\frac{-3}{\sqrt{35}}, \frac{5}{\sqrt{35}}, \frac{1}{\sqrt{35}} \right) \quad \text{for } \mu = -4 \quad (34)$$

$$\left(\frac{-3}{\sqrt{14}}, \frac{-2}{\sqrt{14}}, \frac{1}{\sqrt{14}} \right) \quad \text{for } \mu = 3 \quad (35)$$

$$\begin{pmatrix} \frac{1}{\sqrt{10}} & \frac{-3}{\sqrt{35}} & \frac{-3}{\sqrt{14}} \\ 0 & \frac{5}{\sqrt{35}} & \frac{-2}{\sqrt{14}} \\ \frac{3}{\sqrt{10}} & \frac{1}{\sqrt{35}} & \frac{1}{\sqrt{14}} \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} \quad (36)$$

or

$$C \cdot X = X'$$

$$X^T \cdot C^T = X'^T$$

In other words,

$$\begin{aligned}
 & \begin{pmatrix} \frac{1}{\sqrt{10}} & 0 & \frac{3}{\sqrt{10}} \\ \frac{-3}{\sqrt{35}} & \frac{5}{\sqrt{35}} & \frac{1}{\sqrt{35}} \\ \frac{-3}{\sqrt{14}} & \frac{-2}{\sqrt{14}} & \frac{1}{\sqrt{14}} \end{pmatrix} \begin{pmatrix} 1 & 3 & 0 \\ 3 & -2 & -1 \\ 0 & -1 & 1 \end{pmatrix} \begin{pmatrix} \frac{1}{\sqrt{10}} & \frac{-3}{\sqrt{35}} & \frac{-3}{\sqrt{14}} \\ 0 & \frac{5}{\sqrt{35}} & \frac{-2}{\sqrt{14}} \\ \frac{3}{\sqrt{10}} & \frac{1}{\sqrt{35}} & \frac{1}{\sqrt{14}} \end{pmatrix} \\
 = & \begin{pmatrix} 1 & 0 & 0 \\ 0 & -4 & 0 \\ 0 & 0 & 3 \end{pmatrix} \tag{37}
 \end{aligned}$$

- In the eigen vector matrix, the columns can be exchanged and **signs** can be reverted. It is a matter of using right-handed or left-handed coordinates.
- Using transformed coordinates makes the problem mathematically so convenient.
- In quantum mechanics, eigen values are energy and eigen vectors are quantum states.

```

PROGRAM EIGENVV
2 IMPLICIT NONE
INTEGER      :: I, INFO, J, N, LWORK
4 DOUBLE PRECISION :: DUMMY(1,1)
DOUBLE PRECISION, ALLOCATABLE, DIMENSION (:,:) :: A, B, VR
6 DOUBLE PRECISION, ALLOCATABLE, DIMENSION (:) :: ALPHAR, ALPHAI, BETA, WORK
  open (11, file='mat.in', status='old')
  read (11,*) N
  LWORK = 8*N
10 allocate (A(N,N), B(N,N), ALPHAR(N), ALPHAI(N), BETA(N), VR(N,N), WORK(LWORK))
  B = 0.0; do i = 1, N; B(i,i) = 1.0; end do
12 READ (11,*) ((A(I,J), J=1,N), I=1,N)
  CALL DGGEV( 'N', 'V', N, A, N, B, N, ALPHAR, ALPHAI, BETA, DUMMY, 1, VR, N, WORK, LWORK, INFO)
14 write (*,*) 'Eigen values are (diagonal) :'
  write (*, "(3(2X,F12.8))") ((A(i,j), J=1,N), I=1,N)
16 write (*,*)
  call eigvec_norm (N,VR)
18 write (*,*) 'Eigen vectors are :'
  write (*, "(3(2X,F12.8))") ((VR(i,j), J=1,N), I=1,N)
20 write (*,*)
  deallocate (A, B, ALPHAR, ALPHAI, BETA, VR, WORK)

```

(:,:,:) → for 3D

contains

```

24
26 subroutine eigvec_norm (N,VR)
  DOUBLE PRECISION :: VR(N,N)
  integer          :: N, i, j
  double precision :: norm
  do i = 1, 3
    norm = DOT_PRODUCT (VR(:,i), VR(:,i))
    VR(:,i) = VR(:,i) / sqrt(norm)
  enddo
  end subroutine eigvec_norm
34 end program

```

Makefile

```
2 srcroot=eigvv
3 srcfile=$(srcroot).f90
4 exefile=$(srcroot).x
5
6 all:
7     ifort $(srcfile) -o $(exefile) -llapack
8
9 run:
10     ./${exefile}
11
12 edit:
13     vim $(srcfile)
14
15 clean:
16     rm -f *.x *.o
```

./codes/eigen/Makefile

Output

```
./eigvv.x
Eigen values are (diagonal) :
  -4.00000000   -0.00000000   0.00000000
   0.00000000   3.00000000   0.00000000
   0.00000000   0.00000000   1.00000000

Eigen vectors are :
  -0.50709255  -0.80178373   0.31622777
   0.84515425  -0.53452248  -0.00000000
   0.16903085   0.26726124   0.94868330
```

./codes/eigen/output.dat

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 - Linear Algebra PACKage
- 3 Eigen Value & Eigen Vector
- 4 PBS(Portable Batch System)

sample0.pbs & sample1.pbs

```
1 #PBS -S /bin/bash
#PBS -V
3 uname -n
echo $PBS_O_JOBID
```

./codes/PBS/sample0.pbs

```
#!/bin/bash
2 #PBS -l walltime=12:00:00
#PBS -N MyJob
4 #PBS -V
uname -n
6 echo $PBS_O_JOBID
cd $PBS_O_WORKDIR
8 pwd
```

./codes/PBS/sample1.pbs

sample2.pbs

```
1 #!/bin/bash
#PBS -l host=fractal
3 #PBS -l walltime=12:00:00
#PBS -l select=1:mpiprocs=4:ncpus=4
5 #PBS -N Sample
#PBS -V
7 #PBS -j oe
cd $PBS_O_WORKDIR
9 ### put your specific job here after 'time' command ###
time ls -laF
11 #####
qstat -f $PBS_JOBID
```

./codes/PBS/sample2.pbs

Commands

- 1 `$ qsub < sample0.pbs`
- 2 `$ qstat`

- The first command is to submit a job described in "sample0.pbs" to a queueing system, i.e. "torque".
- The second command is to monitor a status of the job, of which job number was assigned automatically by the first command.
- Observe the directory since each command of "qsub" will generate two files with the job number.
- Look at contents of newly generated files.